

NAME

gold – The GNU ELF linker

SYNOPSIS

ld.gold [*options*] *file...*

OPTIONS

- help** Report usage information
- v, --version**
Report version information
- V** Report version and target information
- add-needed**
Not supported
- no-add-needed**
Do not copy DT_NEEDED tags from shared libraries (default)
- allow-multiple-definition** Allow multiple definitions of symbols
- no-allow-multiple-definition**
Do not allow multiple definitions (default)
- allow-shlib-undefined**
Allow unresolved references in shared libraries
- no-allow-shlib-undefined**
Do not allow unresolved references in shared libraries (default)
- apply-dynamic-relocs**
Apply link-time values for dynamic relocations (default)
- no-apply-dynamic-relocs**
(aarch64 only) Do not apply link-time values for dynamic relocations
- as-needed**
Use DT_NEEDED only for shared libraries that are used
- no-as-needed**
Use DT_NEEDED for all shared libraries (default)
- assert** [ignored]
Ignored
- b** [elf,binary], **--format** [elf,binary]
Set input format
- be8** Output BE8 format image
- build-id** [=STYLE]
Generate build ID note
- build-id-chunk-size-for-treehash** SIZE
Chunk size for '--build-id=tree'
- build-id-min-file-size-for-treehash** SIZE
Minimum output file size for '--build-id=tree' to work differently than '--build-id=sha1'
- Bdynamic** **-l** searches for shared libraries (default)
- Bstatic** **-l** does not search for shared libraries
- dy** alias for **-Bdynamic** (default)
- dn** alias for **-Bstatic**

- Bgroup**
Use group name lookup rules for shared library
- Bshareable**
Generate shared library (alias for **-G/-shared**)
- Bsymbolic**
Bind defined symbols locally
- Bsymbolic-functions**
Bind defined function symbols locally
- check-sections**
Check segment addresses for overlaps (default)
- no-check-sections**
Do not check segment addresses for overlaps
- compress-debug-sections** [none,zlib,zlib-gnu,zlib-gabi]
Compress .debug_* sections in the output file
- copy-dt-needed-entries**
Not supported
- no-copy-dt-needed-entries** Do not copy DT_NEEDED tags from shared libraries (default)
- cref** Output cross reference table
- no-cref**
Do not output cross reference table (default)
- ctors-in-init-array**
Use DT_INIT_ARRAY for all constructors (default)
- no-ctors-in-init-array**
Handle constructors as directed by compiler
- d, --define-common**
Define common symbols
- no-define-common**
Do not define common symbols in relocatable output (default)
- dc** Alias for **-d**
- dp** Alias for **-d**
- debug** [all,files,script,task][,...]
Turn on debugging
- defsym** SYMBOL=EXPRESSION
Define a symbol
- demangle** [=STYLE]
Demangle C++ symbols in log messages
- no-demangle**
Do not demangle C++ symbols in log messages
- detect-odr-violations**
Look for violations of the C++ One Definition Rule
- no-detect-odr-violations**
Do not look for violations of the C++ One Definition Rule (default)
- dynamic-list-data**
Add data symbols to dynamic symbols

--dynamic-list-cpp-new
Add C++ operator new/delete to dynamic symbols

--dynamic-list-cpp-typeinfo Add C++ typeid to dynamic symbols

--dynamic-list FILE
Read a list of dynamic symbols

--emit-stub-syms
(PowerPC only) Label linker stubs with a symbol (default)

--no-emit-stub-syms
(PowerPC only) Do not label linker stubs with a symbol

-e ADDRESS, **--entry** ADDRESS Set program start address

--eh-frame-hdr
Create exception frame header

--no-eh-frame-hdr
Do not create exception frame header (default)

--enable-new-dtags
Enable use of DT_RUNPATH (default)

--disable-new-dtags
Disable use of DT_RUNPATH

--no-enum-size-warning
(ARM only) Do not warn about objects with incompatible enum sizes

--exclude-libs lib,lib ...
Exclude libraries from automatic export

-E, **--export-dynamic**
Export all dynamic symbols

--no-export-dynamic
Do not export all dynamic symbols (default)

--export-dynamic-symbol SYMBOL
Export SYMBOL to dynamic symbol table

-EB Link big-endian objects.

-EL Link little-endian objects.

-f SHLIB, **--auxiliary** SHLIB Auxiliary filter for shared object symbol table

-F SHLIB, **--filter** SHLIB
Filter for shared object symbol table

--fatal-warnings
Treat warnings as errors

--no-fatal-warnings
Do not treat warnings as errors (default)

-fini SYMBOL
Call SYMBOL at unload-time

--fix-arm1176
(ARM only) Fix binaries for ARM1176 erratum (default)

--no-fix-arm1176
(ARM only) Do not fix binaries for ARM1176 erratum

- fix-cortex-a8**
(ARM only) Fix binaries for Cortex-A8 erratum
- no-fix-cortex-a8**
(ARM only) Do not fix binaries for Cortex-A8 erratum (default)
- fix-cortex-a53-843419**
(AArch64 only) Fix Cortex-A53 erratum 843419
- no-fix-cortex-a53-843419**
(AArch64 only) Do not fix Cortex-A53 erratum 843419 (default)
- fix-cortex-a53-835769**
(AArch64 only) Fix Cortex-A53 erratum 835769
- no-fix-cortex-a53-835769**
(AArch64 only) Do not fix Cortex-A53 erratum 835769 (default)
- fix-v4bx**
(ARM only) Rewrite BX rn as MOV pc, rn for ARMv4
- fix-v4bx-interworking**
(ARM only) Rewrite BX rn branch to ARMv4 interworking veneer
- fuse-ld** [gold,bfd]
Ignored for GCC linker option compatibility
- g** Ignored
- gc-sections**
Remove unused sections
- no-gc-sections**
Don't remove unused sections (default)
- gdb-index**
Generate .gdb_index section
- no-gdb-index**
Do not generate .gdb_index section (default)
- gnu-unique**
Enable STB_GNU_UNIQUE symbol binding (default)
- no-gnu-unique**
Disable STB_GNU_UNIQUE symbol binding
- G, -shared**
Generate shared library
- h FILENAME, -soname FILENAME**
Set shared library name
- hash-bucket-empty-fraction FRACTION**
Min fraction of empty buckets in dynamic hash
- hash-style** [sysv,gnu,both]
Dynamic hash style
- i** Alias for **-r**
- icf** [none,all,safe]
Identical Code Folding. '---icf=safe' Folds ctors, dtors and functions whose pointers are definitely not taken
- icf-iterations** COUNT
Number of iterations of ICF (default 2)

- incremental**
Do an incremental link if possible; otherwise, do a full link and prepare output for incremental linking
- no-incremental**
Do a full link (default)
- incremental-full**
Do a full link and prepare output for incremental linking
- incremental-update**
Do an incremental link; exit if not possible
- incremental-base** FILE
Set base file for incremental linking (default is output file)
- incremental-changed**
Assume files changed
- incremental-unchanged**
Assume files didn't change
- incremental-unknown**
Use timestamps to check files (default)
- incremental-startup-unchanged**
Assume startup files unchanged (files preceding this option)
- incremental-patch** PERCENT
Amount of extra space to allocate for patches (default 10)
- init** SYMBOL
Call SYMBOL at load-time
- I** PROGRAM, **--dynamic-linker** PROGRAM
Set dynamic linker path
- just-symbols** FILE
Read only symbol values from FILE
- keep-files-mapped**
Keep files mapped across passes (default)
- no-keep-files-mapped**
Release mapped files after each pass
- keep-unique** SYMBOL
Do not fold this symbol during ICF
- l** LIBNAME, **--library** LIBNAME
Search for library LIBNAME
- ld-generated-unwind-info**
Generate unwind information for PLT (default)
- no-ld-generated-unwind-info**
Do not generate unwind information for PLT
- L** DIR, **--library-path** DIR
Add directory to search path
- long-plt**
(ARM only) Generate long PLT entries
- no-long-plt**
(ARM only) Do not generate long PLT entries (default)

- m EMULATION**
Set GNU linker emulation; obsolete
- map-whole-files**
Map whole files to memory (default)
- no-map-whole-files**
Map relevant file parts to memory
- merge-exidx-entries**
(ARM only) Merge exidx entries in debuginfo (default)
- no-merge-exidx-entries**
(ARM only) Do not merge exidx entries in debuginfo
- mmap-output-file**
Map the output file for writing (default)
- no-mmap-output-file**
Do not map the output file for writing
- M, --print-map**
Write map file on standard output
- Map MAPFILENAME**
Write map file
- n, --nmagic**
Do not page align data
- N, --omagic**
Do not page align data, do not make text readonly
- no-omagic**
Page align data, make text readonly (default)
- no-keep-memory**
Use less memory and more disk I/O (included only for compatibility with GNU ld)
- no-undefined**
Report undefined symbols (even with **--shared**)
- noinhibit-exec**
Create an output file even if errors occur
- nostdlib**
Only search directories specified on the command line
- o FILE, --output FILE**
Set output file name
- ofORMAT [binary]**
Set output format
- O LEVEL, --optimize LEVEL**
Optimize output file size
- orphan-handling [place,discard,warn,error]**
Orphan section handling
- p** Ignored for ARM compatibility
- pie** Create a position independent executable
- no-pie**
Do not create a position independent executable (default)

- pic-executable**
Create a position independent executable
- no-pic-executable**
Do not create a position independent executable (default)
- pic-veneer**
Force PIC sequences for ARM/Thumb interworking veneers
- no-pipeline-knowledge**
(ARM only) Ignore for backward compatibility (default)
- plt-align [=P2ALIGN]**
(PowerPC only) Align PLT call stubs to fit cache lines
- plt-localentry**
(PowerPC64 only) Optimize calls to ELFv2 localentry:0 functions
- no-plt-localentry**
(PowerPC64 only) Don't optimize ELFv2 calls (default)
- plt-static-chain**
(PowerPC64 only) PLT call stubs should load r11
- no-plt-static-chain**
(PowerPC64 only) PLT call stubs should not load r11 (default)
- plt-thread-safe**
(PowerPC64 only) PLT call stubs with load-load barrier
- no-plt-thread-safe**
(PowerPC64 only) PLT call stubs without barrier (default)
- plugin PLUGIN**
Load a plugin library
- plugin-opt OPTION**
Pass an option to the plugin
- posix-fallocate**
Use posix_fallocate to reserve space in the output file (default)
- no-posix-fallocate**
Use fallocate or ftruncate to reserve space
- preread-archive-symbols**
Preread archive symbols when multi-threaded
- print-gc-sections**
List removed unused sections on stderr
- no-print-gc-sections**
Do not list removed unused sections (default)
- print-icf-sections**
List folded identical sections on stderr
- no-print-icf-sections**
Do not list folded identical sections (default)
- print-output-format**
Print default output format
- print-symbol-counts FILENAME**
Print symbols defined and used for each input

- push-state**
Save the state of flags related to input files
- pop-state**
Restore the state of flags related to input files
- q, --emit-relocs**
Generate relocations in output
- Qy** Ignored for SVR4 compatibility
- r, -relocatable**
Generate relocatable output
- relax**
Relax branches on certain targets
- no-relax**
Do not relax branches (default)
- retain-symbols-file FILE**
keep only symbols listed in this file
- rosegment**
Put read-only non-executable sections in their own segment
- rosegment-gap OFFSET**
Set offset between executable and read-only segments
- R DIR**
Add DIR to runtime search path
- rpath DIR**
Add DIR to runtime search path
- rpath-link DIR**
Add DIR to link time shared library search path
- s, --strip-all**
Strip all symbols
- S, --strip-debug**
Strip debugging information
- strip-debug-non-line**
Emit only debug line number information
- strip-debug-gdb**
Strip debug symbols that are unused by gdb (at least versions <= 7.4)
- strip-lto-sections**
Strip LTO intermediate code sections (default)
- section-ordering-file FILENAME**
Layout sections in the order specified
- section-start SECTION=ADDRESS**
Set address of section
- secure-plt**
(PowerPC only) Use new-style PLT (default)
- sort-common [= {ascending,descending}]**
Sort common symbols by alignment
- sort-section [none,name]**
Sort sections by name. '**--no-text-reorder**' will override '**--sort-section=name**' for .text

- spare-dynamic-tags** COUNT
Dynamic tag slots to reserve (default 5)
- stub-group-size** SIZE
(ARM, PowerPC only) The maximum distance from instructions in a group of sections to their stubs. Negative values mean stubs are always after the group. 1 means use default size
- stub-group-multi**
(PowerPC only) Allow a group of stubs to serve multiple output sections (default)
- no-stub-group-multi**
(PowerPC only) Each output section has its own stubs
- split-stack-adjust-size** SIZE
Stack size when **-fsplit-stack** function calls non-split
- static** Do not link against shared libraries
- start-lib**
Start a library
- end-lib**
End a library
- stats** Print resource usage statistics
- sysroot** DIR
Set target system root directory
- t, --trace**
Print the name of each input file
- target1-abs**
(ARM only) Force R_ARM_TARGET1 type to R_ARM_ABS32
- target1-rel**
(ARM only) Force R_ARM_TARGET1 type to R_ARM_REL32
- target2** [rel, abs, got-rel
(ARM only) Set R_ARM_TARGET2 relocation type
- text-reorder**
Enable text section reordering for GCC section names (default)
- no-text-reorder**
Disable text section reordering for GCC section names
- threads**
Run the linker multi-threaded
- no-threads**
Do not run the linker multi-threaded (default)
- thread-count** COUNT
Number of threads to use
- thread-count-initial** COUNT
Number of threads to use in initial pass
- thread-count-middle** COUNT
Number of threads to use in middle pass
- thread-count-final** COUNT
Number of threads to use in final pass
- tls-optimize**
(PowerPC/64 only) Optimize GD/LD/IE code to IE/LE (default)

- no-tls-optimize**
(PowerPC/64 only) Don't try to optimize TLS accesses
- tls-get-addr-optimize**
(PowerPC/64 only) Use a special `__tls_get_addr` call (default)
- no-tls-get-addr-optimize**
(PowerPC/64 only) Don't use a special `__tls_get_addr` call
- toc-optimize**
(PowerPC64 only) Optimize TOC code sequences (default)
- no-toc-optimize**
(PowerPC64 only) Don't optimize TOC code sequences
- toc-sort**
(PowerPC64 only) Sort TOC and GOT sections (default)
- no-toc-sort**
(PowerPC64 only) Don't sort TOC and GOT sections
- T FILE, --script FILE**
Read linker script
- Tbss ADDRESS**
Set the address of the bss segment
- Tdata ADDRESS**
Set the address of the data segment
- Ttext ADDRESS**
Set the address of the text segment
- Ttext-segment ADDRESS**
Set the address of the text segment
- Trodata-segment ADDRESS**
Set the address of the rodata segment
- u SYMBOL, --undefined SYMBOL**
Create undefined reference to SYMBOL
- unresolved-symbols ignore-all,report-all,ignore-in-object-files,ignore-in-shared-libs**
How to handle unresolved symbols
- verbose**
Alias for **--debug=files**
- version-script FILE**
Read version script
- warn-common**
Warn about duplicate common symbols
- no-warn-common**
Do not warn about duplicate common symbols (default)
- warn-constructors**
Ignored
- no-warn-constructors**
Ignored
- warn-drop-version**
Warn when discarding version information

- no-warn-drop-version**
Do not warn when discarding version information (default)
- warn-execstack**
Warn if the stack is executable
- no-warn-execstack**
Do not warn if the stack is executable (default)
- no-warn-mismatch**
Don't warn about mismatched input files
- warn-multiple-gp**
Ignored
- warn-search-mismatch**
Warn when skipping an incompatible library (default)
- no-warn-search-mismatch**
Don't warn when skipping an incompatible library
- warn-shared-textrel**
Warn if text segment is not shareable
- no-warn-shared-textrel**
Do not warn if text segment is not shareable (default)
- warn-unresolved-symbols**
Report unresolved symbols as warnings
- error-unresolved-symbols**
Report unresolved symbols as errors (default)
- z build**
Dummy z option
- no-wchar-size-warning**
(ARM only) Do not warn about objects with incompatible wchar_t sizes
- weak-unresolved-symbols**
Convert unresolved symbols to weak references
- whole-archive**
Include all archive contents
- no-whole-archive**
Include only needed archive contents (default)
- wrap SYMBOL**
Use wrapper functions for SYMBOL
- x, --discard-all**
Delete all local symbols
- X, --discard-locals**
Delete all temporary local symbols
- discard-none**
Keep all local symbols
- y SYMBOL, --trace-symbol SYMBOL**
Trace references to symbol
- undefined-version**
Allow unused version in script (default)

- no-undefined-version**
Do not allow unused version in script
- Y PATH**
Default search path for Solaris compatibility
- (, --start-group**
Start a library search group
-), --end-group**
End a library search group
- z bndplt**
(x86-64 only) Generate a BND PLT for Intel MPX
- z nobndplt**
Generate a regular PLT (default)
- z combrelc**
Sort dynamic relocs (default)
- z nocombrelc**
Do not sort dynamic relocs
- z common-page-size=SIZE**
Set common page size to SIZE
- z defs** Report undefined symbols (even with **--shared**)
- z execstack**
Mark output as requiring executable stack
- z global**
Make symbols in DSO available for subsequently loaded objects
- z initfirst**
Mark DSO to be initialized first at runtime
- z interpose**
Mark object to interpose all DSOs but executable
- z lazy** Mark object for lazy runtime binding (default)
- z loadfltr**
Mark object requiring immediate process
- z max-page-size=SIZE**
Set maximum page size to SIZE
- z muldefs**
Allow multiple definitions of symbols
- z nocopyreloc**
Do not create copy relocs
- z nodefaultlib**
Mark object not to use default search paths
- z nodelete**
Mark DSO non-deletable at runtime
- z nodlopen**
Mark DSO not available to dlopen
- z nodump**
Mark DSO not available to dldump

-z noexecstack
 Mark output as not requiring executable stack

-z now Mark object for immediate function binding

-z origin
 Mark DSO to indicate that needs immediate \$ORIGIN processing at runtime

-z relro
 Where possible mark variables read-only after relocation (default)

-z norelro
 Don't mark variables read-only after relocation

-z stack-size=SIZE
 Set PT_GNU_STACK segment p_memsz to SIZE

-z text Do not permit relocations in read-only segments

-z notext
 Permit relocations in read-only segments (default)

-z textoff
 Permit relocations in read-only segments (default)

-z text-unlikely-segment
 Move .text.unlikely sections to a separate segment.

-z notext-unlikely-segment
 Do not move .text.unlikely sections to a separate segment. (default)

-z keep-text-section-prefix Keep .text.hot, .text.startup, .text.exit and .text.unlikely as separate sections in the final binary.

-z nokeep-text-section-prefix
 Merge all .text.* prefix sections. (default)

debian/tmp/usr/bin/ld.gold: supported targets: elf32-iamcu elf32-i386 elf32-i386-freebsd
 elf32-i386-nacl elf32-x86-64 elf32-x86-64-freebsd elf32-x86-64-nacl elf64-x86-64
 elf64-x86-64-freebsd elf64-x86-64-nacl debian/tmp/usr/bin/ld.gold: supported emulations: elf_iamcu
 elf_i386 elf_i386_nacl elf32_x86_64 elf32_x86_64_nacl elf_x86_64 elf_x86_64_nacl

REPORTING BUGS

Report bugs to <<http://www.sourceware.org/bugzilla/>>

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