NAME
>   bcmp, bcopy, bzero, memccpy, memchr, memcmp, memcpy, memfrob, memmem, memmove, memset −
>   byte string operations

SYNOPSIS
>   **#include <string.h>**
>
>   **int bcmp(const void ****s1***, const void ****s2***, size_t** *n***);**
>
>   **void bcopy(const void ****src***, void ****dest***, size_t** *n***);**
>
>   **void bzero(void ****s***, size_t** *n***);**
>
>   **void *memccpy(void ****dest***, const void ****src***, int** *c***, size_t** *n***);**
>
>   **void *memchr(const void ****s***, int** *c***, size_t** *n***);**
>
>   **int memcmp(const void ****s1***, const void ****s2***, size_t** *n***);**
>
>   **void *memcpy(void ****dest***, const void ****src***, size_t** *n***);**
>
>   **void *memfrob(void ****s***, size_t** *n***);**
>
>   **void *memmem(const void ****needle***, size_t** *needlelen***,**
>   **const void ****haystack***, size_t** *haystacklen***);**
>
>   **void *memmove(void ****dest***, const void ****src***, size_t** *n***);**
>
>   **void *memset(void ****s***, int** *c***, size_t** *n***);**

DESCRIPTION
>   The byte string functions perform operations on strings (byte arrays) that are not necessarily null-termi-
>   nated. See the individual man pages for descriptions of each function.

NOTES
>   The functions **bcmp**(), **bcopy**() and **bzero**() are obsolete. Use **memcmp**(), **memcpy**() and **memset**() in-
>   stead.

SEE ALSO
>   bcmp(3), bcopy(3), bzero(3), memccpy(3), memchr(3), memcmp(3), memcpy(3), memfrob(3), mem-
>   mem(3), memmove(3), memset(3)

COLOPHON
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>   about   reporting   bugs,   and   the   latest   version   of   this   page,   can   be   found   at
>   https://www.kernel.org/doc/man−pages/.