# NAME

gethostbyname, gethostbyname, gethostent, gethostent, endhostent, h\_errno, herror, hstrerror, gethostbyname2, gethostbyname2\_r, gethostbyname\_r, gethostent\_r - get network host entry

```
SYNOPSIS
        #include <netdb.h>
        extern int h_errno;
        struct hostent *gethostbyname(const char *name);
        #include <sys/socket.h>
                                   /* for AF_INET */
        struct hostent *gethostbyaddr(const void *addr,
                         socklen_t len, int type);
        void sethostent(int stayopen);
        void endhostent(void);
        void herror(const char *s);
        const char *hstrerror(int err);
        /* System V/POSIX extension */
        struct hostent *gethostent(void);
        /* GNU extensions */
        struct hostent *gethostbyname2(const char *name, int af);
        int gethostent_r(
            struct hostent *ret, char *buf, size_t buflen,
            struct hostent **result, int *h_errnop);
        int gethostbyaddr_r(const void *addr, socklen_t len, int type,
             struct hostent *ret, char *buf, size_t buflen,
             struct hostent **result, int *h_errnop);
        int gethostbyname_r(const char *name,
            struct hostent *ret, char *buf, size_t buflen,
            struct hostent **result, int *h_errnop);
        int gethostbyname2_r(const char *name, int af,
             struct hostent *ret, char *buf, size t buflen,
            struct hostent **result, int *h_errnop);
   Feature Test Macro Requirements for glibc (see feature test macros(7)):
        gethostbyname2(), gethostent\_r(), gethostbynaddr\_r(), gethostbyname2\_r():\\
             Since glibc 2.19:
                 _DEFAULT_SOURCE
            Glibc versions up to and including 2.19:
                 _BSD_SOURCE || _SVID_SOURCE
        herror(), hstrerror():
            Since glibc 2.19:
                 _DEFAULT_SOURCE
            Glibc 2.8 to 2.19:
                 _BSD_SOURCE || _SVID_SOURCE
            Before glibc 2.8:
                 none
        h_errno:
             Since glibc 2.19
                 _DEFAULT_SOURCE || _POSIX_C_SOURCE < 200809L
```

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```
Glibc 2.12 to 2.19:

_BSD_SOURCE || _SVID_SOURCE || _POSIX_C_SOURCE < 200809L
Before glibc 2.12:
none
```

## **DESCRIPTION**

The **gethostbyname\***(), **gethostbyaddr\***(), **herror**(), and **hstrerror**() functions are obsolete. Applications should use getaddrinfo(3), getnameinfo(3), and gai\_strerror(3) instead.

The **gethostbyname**() function returns a structure of type *hostent* for the given host *name*. Here *name* is either a hostname or an IPv4 address in standard dot notation (as for inet\_addr(3)). If *name* is an IPv4 address, no lookup is performed and **gethostbyname**() simply copies *name* into the *h\_name* field and its *struct in\_addr* equivalent into the *h\_addr\_list[0]* field of the returned *hostent* structure. If *name* doesn't end in a dot and the environment variable **HOSTALIASES** is set, the alias file pointed to by **HOSTALIASES** will first be searched for *name* (see hostname(7) for the file format). The current domain and its parents are searched unless *name* ends in a dot.

The **gethostbyaddr**() function returns a structure of type *hostent* for the given host address *addr* of length *len* and address type *type*. Valid address types are **AF\_INET** and **AF\_INET6**. The host address argument is a pointer to a struct of a type depending on the address type, for example a *struct in\_addr* \* (probably obtained via a call to inet\_addr(3)) for address type **AF\_INET**.

The **sethostent**() function specifies, if *stayopen* is true (1), that a connected TCP socket should be used for the name server queries and that the connection should remain open during successive queries. Otherwise, name server queries will use UDP datagrams.

The **endhostent**() function ends the use of a TCP connection for name server queries.

The (obsolete) **herror**() function prints the error message associated with the current value of  $h\_errno$  on *stderr*.

The (obsolete) **hstrerror**() function takes an error number (typically  $h\_errno$ ) and returns the corresponding message string.

The domain name queries carried out by **gethostbyname**() and **gethostbyaddr**() rely on the Name Service Switch (nsswitch.conf(5)) configured sources or a local name server (named(8)). The default action is to query the Name Service Switch (nsswitch.conf(5)) configured sources, failing that, a local name server (named(8)).

#### Historical

The nsswitch.conf(5) file is the modern way of controlling the order of host lookups.

In glibc 2.4 and earlier, the *order* keyword was used to control the order of host lookups as defined in /etc/host.conf (host.conf(5)).

The *hostent* structure is defined in *<netdb.h>* as follows:

The members of the *hostent* structure are:

h\_name

The official name of the host.

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h\_aliases

An array of alternative names for the host, terminated by a null pointer.

*h\_addrtype* 

The type of address; always **AF\_INET** or **AF\_INET6** at present.

h length

The length of the address in bytes.

h\_addr\_list

An array of pointers to network addresses for the host (in network byte order), terminated by a null pointer.

 $h\_addr$  The first address in  $h\_addr\_list$  for backward compatibility.

#### **RETURN VALUE**

The **gethostbyname**() and **gethostbyaddr**() functions return the *hostent* structure or a null pointer if an error occurs. On error, the  $h\_errno$  variable holds an error number. When non-NULL, the return value may point at static data, see the notes below.

### **ERRORS**

The variable  $h_{errno}$  can have the following values:

#### **HOST NOT FOUND**

The specified host is unknown.

## NO DATA

The requested name is valid but does not have an IP address. Another type of request to the name server for this domain may return an answer. The constant **NO\_ADDRESS** is a synonym for **NO\_DATA**.

# NO\_RECOVERY

A nonrecoverable name server error occurred.

## TRY\_AGAIN

A temporary error occurred on an authoritative name server. Try again later.

# **FILES**

/etc/host.conf

resolver configuration file

/etc/hosts

host database file

/etc/nsswitch.conf

name service switch configuration

# **ATTRIBUTES**

For an explanation of the terms used in this section, see attributes(7).

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Interface	Attribute	Value
gethostbyname()	Thread safety	MT-Unsafe race:hostbyname env
		locale
gethostbyaddr()	Thread safety	MT-Unsafe race:hostbyaddr env
		locale
sethostent(),	Thread safety	MT-Unsafe race:hostent env
endhostent(),		locale
gethostent_r()		
herror(),	Thread safety	MT-Safe
hstrerror()		
gethostent()	Thread safety	MT-Unsafe race:hostent
		race:hostentbuf env locale
gethostbyname2()	Thread safety	MT-Unsafe race:hostbyname2
		env locale
gethostbyaddr_r(),	Thread safety	MT-Safe env locale
<pre>gethostbyname_r(),</pre>		
gethostbyname2_r()		

In the above table, *hostent* in *race:hostent* signifies that if any of the functions **sethostent**(), **gethostent**(), **gethostent**(), or **endhostent**() are used in parallel in different threads of a program, then data races could occur.

## **CONFORMING TO**

POSIX.1-2001 specifies **gethostbyname()**, **gethostbyaddr()**, **sethostent()**, **endhostent()**, **gethostent()**, and  $h\_errno$ ; **gethostbyname()**, **gethostbyaddr()**, and  $h\_errno$  are marked obsolescent in that standard. POSIX.1-2008 removes the specifications of **gethostbyname()**, **gethostbyaddr()**, and  $h\_errno$ , recommending the use of **getaddrinfo(3)** and **getnameinfo(3)** instead.

## **NOTES**

The functions **gethostbyname**() and **gethostbyaddr**() may return pointers to static data, which may be overwritten by later calls. Copying the *struct hostent* does not suffice, since it contains pointers; a deep copy is required.

In the original BSD implementation the *len* argument of **gethostbyname**() was an *int*. The SUSv2 standard is buggy and declares the *len* argument of **gethostbyaddr**() to be of type  $size\_t$ . (That is wrong, because it has to be *int*, and  $size\_t$  is not. POSIX.1-2001 makes it  $socklen\_t$ , which is OK.) See also accept(2).

The BSD prototype for **gethostbyaddr**() uses *const char* \* for the first argument.

## System V/POSIX extension

POSIX requires the **gethostent**() call, which should return the next entry in the host data base. When using DNS/BIND this does not make much sense, but it may be reasonable if the host data base is a file that can be read line by line. On many systems, a routine of this name reads from the file <code>/etc/hosts</code>. It may be available only when the library was built without DNS support. The glibc version will ignore ipv6 entries. This function is not reentrant, and glibc adds a reentrant version **gethostent\_r**().

### **GNU** extensions

Glibc2 also has a **gethostbyname2**() that works like **gethostbyname**(), but permits to specify the address family to which the address must belong.

Glibc2 also has reentrant versions **gethostent\_r**(), **gethostbyaddr\_r**(), **gethostbyname\_r**() and **gethostbyname2\_r**(). The caller supplies a *hostent* structure *ret* which will be filled in on success, and a temporary work buffer *buf* of size *buflen*. After the call, *result* will point to the result on success. In case of an error or if no entry is found *result* will be NULL. The functions return 0 on success and a nonzero error number on failure. In addition to the errors returned by the nonreentrant versions of these functions, if *buf* is too small, the functions will return **ERANGE**, and the call should be retried with a larger buffer. The global

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variable  $h\_errno$  is not modified, but the address of a variable in which to store error numbers is passed in  $h\_errnop$ .

## **BUGS**

gethostbyname() does not recognize components of a dotted IPv4 address string that are expressed in hexadecimal.

## **SEE ALSO**

getaddrinfo(3), getnameinfo(3), inet\_ntop(3), inet\_pton(3), resolver(3), hosts(5), nsswitch.conf(5), hostname(7), named(8)

# **COLOPHON**

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