#### NAME

pthread\_tryjoin\_np, pthread\_timedjoin\_np - try to join with a terminated thread

### **SYNOPSIS**

Compile and link with -pthread.

#### DESCRIPTION

These functions operate in the same way as pthread\_join(3), except for the differences described on this page.

The **pthread\_tryjoin\_np**() function performs a nonblocking join with the thread *thread*, returning the exit status of the thread in \**retval*. If *thread* has not yet terminated, then instead of blocking, as is done by pthread\_join(3), the call returns an error.

The **pthread\_timedjoin\_np**() function performs a join-with-timeout. If *thread* has not yet terminated, then the call blocks until a maximum time, specified in *abstime*. If the timeout expires before *thread* terminates, the call returns an error. The *abstime* argument is a structure of the following form, specifying an absolute time measured since the Epoch (see time(2)):

### **RETURN VALUE**

On success, these functions return 0; on error, they return an error number.

#### **ERRORS**

These functions can fail with the same errors as <a href="pthread\_join(3">pthread\_tryjoin\_np()</a> can in addition fail with the following error:

### **EBUSY**

thread had not yet terminated at the time of the call.

**pthread\_timedjoin\_np**() can in addition fail with the following errors:

#### **ETIMEDOUT**

The call timed out before *thread* terminated.

### **EINVAL**

abstime value is invalid (tv\_sec is less than 0 or tv\_nsec is greater than 1e9).

**pthread timedjoin np()** never returns the error **EINTR**.

#### **VERSIONS**

These functions first appeared in glibc in version 2.3.3.

### **ATTRIBUTES**

For an explanation of the terms used in this section, see attributes(7).

Interface	Attribute	Value
pthread_tryjoin_np(),	Thread safety	MT-Safe
pthread_timedjoin_np()		

# **CONFORMING TO**

These functions are nonstandard GNU extensions; hence the suffix "\_np" (nonportable) in the names.

# **EXAMPLE**

The following code waits to join for up to 5 seconds:

```
struct timespec ts;
int s;
if (clock_gettime(CLOCK_REALTIME, &ts) == -1) {
/* Handle error */
}
ts.tv\_sec += 5;
s = pthread_timedjoin_np(thread, NULL, &ts);
if (s != 0) {
/* Handle error */
}
```

# **SEE ALSO**

clock\_gettime(2), pthread\_exit(3), pthread\_join(3), pthreads(7)

### **COLOPHON**

This page is part of release 4.16 of the Linux man-pages project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at https://www.kernel.org/doc/man-pages/.