

NAME

`sigwait` – wait for a signal

SYNOPSIS

```
#include <signal.h>
int sigwait(const sigset_t *set, int *sig);
```

Feature Test Macro Requirements for glibc (see [feature_test_macros\(7\)](#)):

`sigwait()`:

Since glibc 2.26: `_POSIX_C_SOURCE >= 199506L`
 Glibc 2.25 and earlier: `_POSIX_C_SOURCE`

DESCRIPTION

The `sigwait()` function suspends execution of the calling thread until one of the signals specified in the signal set *set* becomes pending. The function accepts the signal (removes it from the pending list of signals), and returns the signal number in *sig*.

The operation of `sigwait()` is the same as [sigwaitinfo\(2\)](#), except that:

- * `sigwait()` returns only the signal number, rather than a *siginfo_t* structure describing the signal.
- * The return values of the two functions are different.

RETURN VALUE

On success, `sigwait()` returns 0. On error, it returns a positive error number (listed in ERRORS).

ERRORS**EINVAL**

set contains an invalid signal number.

ATTRIBUTES

For an explanation of the terms used in this section, see [attributes\(7\)](#).

Interface	Attribute	Value
<code>sigwait()</code>	Thread safety	MT-Safe

CONFORMING TO

POSIX.1-2001, POSIX.1-2008.

NOTES

`sigwait()` is implemented using [sigtimedwait\(2\)](#).

The glibc implementation of `sigwait()` silently ignores attempts to wait for the two real-time signals that are used internally by the NPTL threading implementation. See [nptl\(7\)](#) for details.

EXAMPLE

See [pthread_sigmask\(3\)](#).

SEE ALSO

[sigaction\(2\)](#), [signalfd\(2\)](#), [sigpending\(2\)](#), [sigsuspend\(2\)](#), [sigwaitinfo\(2\)](#), [sigsetops\(3\)](#), [signal\(7\)](#)

COLOPHON

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