

**NAME**

statvfs, fstatvfs – get filesystem statistics

**SYNOPSIS**

```
#include <sys/statvfs.h>
```

```
int statvfs(const char *path, struct statvfs *buf);
```

```
int fstatvfs(int fd, struct statvfs *buf);
```

**DESCRIPTION**

The function `statvfs()` returns information about a mounted filesystem. *path* is the pathname of any file within the mounted filesystem. *buf* is a pointer to a *statvfs* structure defined approximately as follows:

```
struct statvfs {
    unsigned long  f_bsize;      /* Filesystem block size */
    unsigned long  f_frsize;    /* Fragment size */
    fsblkcnt_t     f_blocks;    /* Size of fs in f_frsize units */
    fsblkcnt_t     f_bfree;     /* Number of free blocks */
    fsblkcnt_t     f_bavail;    /* Number of free blocks for
    unprivileged users */
    fsfilcnt_t     f_files;     /* Number of inodes */
    fsfilcnt_t     f_ffree;     /* Number of free inodes */
    fsfilcnt_t     f_favail;    /* Number of free inodes for
    unprivileged users */
    unsigned long  f_fsid;      /* Filesystem ID */
    unsigned long  f_flag;      /* Mount flags */
    unsigned long  f_namemax;   /* Maximum filename length */
};
```

Here the types *fsblkcnt\_t* and *fsfilcnt\_t* are defined in `<sys/types.h>`. Both used to be *unsigned long*.

The field *f\_flag* is a bit mask indicating various options that were employed when mounting this filesystem. It contains zero or more of the following flags:

**ST\_MANDLOCK**

Mandatory locking is permitted on the filesystem (see [fcntl\(2\)](#)).

**ST\_NOATIME**

Do not update access times; see [mount\(2\)](#).

**ST\_NODEV**

Disallow access to device special files on this filesystem.

**ST\_NODIRATIME**

Do not update directory access times; see [mount\(2\)](#).

**ST\_NOEXEC**

Execution of programs is disallowed on this filesystem.

**ST\_NOSUID**

The set-user-ID and set-group-ID bits are ignored by [exec\(3\)](#) for executable files on this filesystem

**ST\_RDONLY**

This filesystem is mounted read-only.

**ST\_RELATIME**

Update atime relative to mtime/ctime; see [mount\(2\)](#).

**ST\_SYNCHRONOUS**

Writes are synched to the filesystem immediately (see the description of `O_SYNC` in [open\(2\)](#)).

It is unspecified whether all members of the returned struct have meaningful values on all filesystems.

`fstatvfs()` returns the same information about an open file referenced by descriptor *fd*.

**RETURN VALUE**

On success, zero is returned. On error, `-1` is returned, and `errno` is set appropriately.

**ERRORS****EACCES**

(`statvfs()`) Search permission is denied for a component of the path prefix of `path`. (See also [path\\_resolution\(7\)](#).)

**EBADF**

(`fstatvfs()`) `fd` is not a valid open file descriptor.

**EFAULT**

`Buf` or `path` points to an invalid address.

**EINTR**

This call was interrupted by a signal; see [signal\(7\)](#).

**EIO** An I/O error occurred while reading from the filesystem.

**ELOOP**

(`statvfs()`) Too many symbolic links were encountered in translating `path`.

**ENAMETOOLONG**

(`statvfs()`) `path` is too long.

**ENOENT**

(`statvfs()`) The file referred to by `path` does not exist.

**ENOMEM**

Insufficient kernel memory was available.

**ENOSYS**

The filesystem does not support this call.

**ENOTDIR**

(`statvfs()`) A component of the path prefix of `path` is not a directory.

**E\_OVERFLOW**

Some values were too large to be represented in the returned struct.

**ATTRIBUTES**

For an explanation of the terms used in this section, see [attributes\(7\)](#).

Interface	Attribute	Value
<code>statvfs()</code> , <code>fstatvfs()</code>	Thread safety	MT-Safe

**CONFORMING TO**

POSIX.1-2001, POSIX.1-2008.

Only the `ST_NOSUID` and `ST_RDONLY` flags of the `f_flag` field are specified in POSIX.1. To obtain definitions of the remaining flags, one must define `_GNU_SOURCE`.

**NOTES**

The Linux kernel has system calls [statfs\(2\)](#) and [fstatfs\(2\)](#) to support this library call.

In glibc versions before 2.13, `statvfs()` populated the bits of the `f_flag` field by scanning the mount options shown in `/proc/mounts`. However, starting with Linux 2.6.36, the underlying [statfs\(2\)](#) system call provides the necessary information via the `f_flags` field, and since glibc version 2.13, the `statvfs()` function will use information from that field rather than scanning `/proc/mounts`.

The glibc implementations of

```
pathconf (path, _PC_REC_XFER_ALIGN) ;
pathconf (path, _PC_ALLOC_SIZE_MIN) ;
pathconf (path, _PC_REC_MIN_XFER_SIZE) ;
```

respectively use the `f_frsize`, `f_frsize`, and `f_bsize` fields returned by a call to `statvfs()` with the argument

*path.*

**SEE ALSO**

[statfs\(2\)](#)

**COLOPHON**

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