

NAME

strsep – extract token from string

SYNOPSIS

```
#include <string.h>
```

```
char *strsep(char **stringp, const char *delim);
```

Feature Test Macro Requirements for glibc (see [feature_test_macros\(7\)](#)):

strsep(): Since glibc 2.19: `_DEFAULT_SOURCE` Glibc 2.19 and earlier: `_BSD_SOURCE`

DESCRIPTION

If *stringp* is NULL, the **strsep()** function returns NULL and does nothing else. Otherwise, this function finds the first token in the string *stringp*, that is delimited by one of the bytes in the string *delim*. This token is terminated by overwriting the delimiter with a null byte ('\0'), and *stringp* is updated to point past the token. In case no delimiter was found, the token is taken to be the entire string *stringp*, and *stringp* is made NULL.

RETURN VALUE

The **strsep()** function returns a pointer to the token, that is, it returns the original value of *stringp*.

ATTRIBUTES

For an explanation of the terms used in this section, see [attributes\(7\)](#).

Interface	Attribute	Value
strsep()	Thread safety	MT-Safe

CONFORMING TO

4.4BSD.

NOTES

The **strsep()** function was introduced as a replacement for [strtok\(3\)](#), since the latter cannot handle empty fields. However, [strtok\(3\)](#) conforms to C89/C99 and hence is more portable.

BUGS

Be cautious when using this function. If you do use it, note that:

- * This function modifies its first argument.
- * This function cannot be used on constant strings.
- * The identity of the delimiting character is lost.

SEE ALSO

[index\(3\)](#), [memchr\(3\)](#), [rindex\(3\)](#), [strchr\(3\)](#), [string\(3\)](#), [strpbrk\(3\)](#), [strspn\(3\)](#), [strstr\(3\)](#), [strtok\(3\)](#)

COLOPHON

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