#### **NAME**

trunc, truncf, truncl - round to integer, toward zero

### **SYNOPSIS**

```
#include <math.h>
double trunc(double x);
float truncf(float x);
long double truncl(long double x);
Link with -lm.
```

Feature Test Macro Requirements for glibc (see feature\_test\_macros(7)):

```
trunc(), truncf(), truncl():
_ISOC99_SOURCE || _POSIX_C_SOURCE >= 200112L
```

### **DESCRIPTION**

These functions round x to the nearest integer not larger in absolute value.

### **RETURN VALUE**

These functions return the rounded integer value.

If x is integral, infinite, or NaN, x itself is returned.

### **ERRORS**

No errors occur.

### **VERSIONS**

These functions first appeared in glibc in version 2.1.

## **ATTRIBUTES**

For an explanation of the terms used in this section, see attributes(7).

Interface	Attribute	Value
<pre>trunc(), truncf(), truncl()</pre>	Thread safety	MT-Safe

## **CONFORMING TO**

C99, POSIX.1-2001, POSIX.1-2008.

### **NOTES**

The integral value returned by these functions may be too large to store in an integer type (*int*, *long*, etc.). To avoid an overflow, which will produce undefined results, an application should perform a range check on the returned value before assigning it to an integer type.

### **SEE ALSO**

```
ceil(3), floor(3), lrint(3), nearbyint(3), rint(3), round(3)
```

# **COLOPHON**

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