

NAME

BN_rand, BN_priv_rand, BN_pseudo_rand, BN_rand_range, BN_priv_rand_range,
BN_pseudo_rand_range – generate pseudo-random number

SYNOPSIS

```
#include <openssl/bn.h>

int BN_rand(BIGNUM *rnd, int bits, int top, int bottom);

int BN_priv_rand(BIGNUM *rnd, int bits, int top, int bottom);

int BN_pseudo_rand(BIGNUM *rnd, int bits, int top, int bottom);

int BN_rand_range(BIGNUM *rnd, BIGNUM *range);

int BN_priv_rand_range(BIGNUM *rnd, BIGNUM *range);

int BN_pseudo_rand_range(BIGNUM *rnd, BIGNUM *range);
```

DESCRIPTION

BN_rand() generates a cryptographically strong pseudo-random number of **bits** in length and stores it in **rnd**. If **bits** is less than zero, or too small to accommodate the requirements specified by the **top** and **bottom** parameters, an error is returned. The **top** parameter specifies requirements on the most significant bit of the generated number. If it is **BN_RAND_TOP_ANY**, there is no constraint. If it is **BN_RAND_TOP_ONE**, the top bit must be one. If it is **BN_RAND_TOP_TWO**, the two most significant bits of the number will be set to 1, so that the product of two such random numbers will always have $2 * \text{bits}$ length. If **bottom** is **BN_RAND_BOTTOM_ODD**, the number will be odd; if it is **BN_RAND_BOTTOM_ANY** it can be odd or even. If **bits** is 1 then **top** cannot also be **BN_RAND_TOP_TWO**.

BN_rand_range() generates a cryptographically strong pseudo-random number **rnd** in the range $0 \leq \text{rnd} < \text{range}$.

BN_priv_rand() and **BN_priv_rand_range()** have the same semantics as **BN_rand()** and **BN_rand_range()** respectively. They are intended to be used for generating values that should remain private, and mirror the same difference between [RAND_bytes\(3\)](#) and [RAND_priv_bytes\(3\)](#).

NOTES

Always check the error return value of these functions and do not take randomness for granted: an error occurs if the CSPRNG has not been seeded with enough randomness to ensure an unpredictable byte sequence.

RETURN VALUES

The functions return 1 on success, 0 on error. The error codes can be obtained by [ERR_get_error\(3\)](#).

SEE ALSO

[ERR_get_error\(3\)](#), [RAND_add\(3\)](#), [RAND_bytes\(3\)](#), [RAND_priv_bytes\(3\)](#), [RAND\(7\)](#), [RAND_DRBG\(7\)](#)

HISTORY

- Starting with OpenSSL release 1.1.0, **BN_pseudo_rand()** has been identical to **BN_rand()** and **BN_pseudo_rand_range()** has been identical to **BN_rand_range()**. The “pseudo” functions should not be used and may be deprecated in a future release.
- The **BN_priv_rand()** and **BN_priv_rand_range()** functions were added in OpenSSL 1.1.1.

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