

NAME

`ECDSA_SIG_get0`, `ECDSA_SIG_get0_r`, `ECDSA_SIG_get0_s`, `ECDSA_SIG_set0`, `ECDSA_SIG_new`, `ECDSA_SIG_free`, `ECDSA_size`, `ECDSA_sign`, `ECDSA_do_sign`, `ECDSA_verify`, `ECDSA_do_verify`, `ECDSA_sign_setup`, `ECDSA_sign_ex`, `ECDSA_do_sign_ex` – low-level elliptic curve digital signature algorithm (ECDSA) functions

SYNOPSIS

```
#include <openssl/ecdsa.h>

ECDSA_SIG *ECDSA_SIG_new(void);
void ECDSA_SIG_free(ECDSA_SIG *sig);
void ECDSA_SIG_get0(const ECDSA_SIG *sig, const BIGNUM **pr, const BIGNUM **ps);
const BIGNUM *ECDSA_SIG_get0_r(const ECDSA_SIG *sig);
const BIGNUM *ECDSA_SIG_get0_s(const ECDSA_SIG *sig);
int ECDSA_SIG_set0(ECDSA_SIG *sig, BIGNUM *r, BIGNUM *s);
int ECDSA_size(const EC_KEY *eckey);

int ECDSA_sign(int type, const unsigned char *dgst, int dgstlen,
               unsigned char *sig, unsigned int *siglen, EC_KEY *eckey);
ECDSA_SIG *ECDSA_do_sign(const unsigned char *dgst, int dgst_len,
                         EC_KEY *eckey);

int ECDSA_verify(int type, const unsigned char *dgst, int dgstlen,
                 const unsigned char *sig, int siglen, EC_KEY *eckey);
int ECDSA_do_verify(const unsigned char *dgst, int dgst_len,
                     const ECDSA_SIG *sig, EC_KEY *eckey);

ECDSA_SIG *ECDSA_do_sign_ex(const unsigned char *dgst, int dgstlen,
                            const BIGNUM *kinv, const BIGNUM *rp,
                            EC_KEY *eckey);
int ECDSA_sign_setup(EC_KEY *eckey, BN_CTX *ctx, BIGNUM **kinv, BIGNUM **rp);
int ECDSA_sign_ex(int type, const unsigned char *dgst, int dgstlen,
                  unsigned char *sig, unsigned int *siglen,
                  const BIGNUM *kinv, const BIGNUM *rp, EC_KEY *eckey);
```

DESCRIPTION

Note: these functions provide a low-level interface to ECDSA. Most applications should use the higher level EVP interface such as [EVP_DigestSignInit\(3\)](#) or [EVP_DigestVerifyInit\(3\)](#) instead.

`ECDSA_SIG` is an opaque structure consisting of two BIGNUMs for the `r` and `s` value of an ECDSA signature (see X9.62 or FIPS 186-2).

`ECDSA_SIG_new()` allocates an empty `ECDSA_SIG` structure. Note: before OpenSSL 1.1.0 the: the `r` and `s` components were initialised.

`ECDSA_SIG_free()` frees the `ECDSA_SIG` structure `sig`.

`ECDSA_SIG_get0()` returns internal pointers the `r` and `s` values contained in `sig` and stores them in `*pr` and `*ps`, respectively. The pointer `pr` or `ps` can be NULL, in which case the corresponding value is not returned.

The values `r`, `s` can also be retrieved separately by the corresponding function `ECDSA_SIG_get0_r()` and `ECDSA_SIG_get0_s()`, respectively.

The `r` and `s` values can be set by calling `ECDSA_SIG_set0()` and passing the new values for `r` and `s` as parameters to the function. Calling this function transfers the memory management of the values to the `ECDSA_SIG` object, and therefore the values that have been passed in should not be freed directly after this function has been called.

See [i2d_ECDSA_SIG\(3\)](#) and [d2i_ECDSA_SIG\(3\)](#) for information about encoding and decoding ECDSA

signatures to/from DER.

ECDSA_size() returns the maximum length of a DER encoded ECDSA signature created with the private EC key **eckey**.

ECDSA_sign() computes a digital signature of the **dgstlen** bytes hash value **dgst** using the private EC key **eckey**. The DER encoded signatures is stored in **sig** and its length is returned in **sig_len**. Note: **sig** must point to ECDSA_size(**eckey**) bytes of memory. The parameter **type** is currently ignored. **ECDSA_sign()** is wrapper function for **ECDSA_sign_ex()** with **kinv** and **rp** set to NULL.

ECDSA_do_sign() is similar to **ECDSA_sign()** except the signature is returned as a newly allocated **ECDSA_SIG** structure (or NULL on error). **ECDSA_do_sign()** is a wrapper function for **ECDSA_do_sign_ex()** with **kinv** and **rp** set to NULL.

ECDSA_verify() verifies that the signature in **sig** of size **siglen** is a valid ECDSA signature of the hash value **dgst** of size **dgstlen** using the public key **eckey**. The parameter **type** is ignored.

ECDSA_do_verify() is similar to **ECDSA_verify()** except the signature is presented in the form of a pointer to an **ECDSA_SIG** structure.

The remaining functions utilise the internal **kinv** and **r** values used during signature computation. Most applications will never need to call these and some external ECDSA ENGINE implementations may not support them at all if either **kinv** or **r** is not NULL.

ECDSA_sign_setup() may be used to precompute parts of the signing operation. **eckey** is the private EC key and **ctx** is a pointer to **BN_CTX** structure (or NULL). The precomputed values or returned in **kinv** and **rp** and can be used in a later call to **ECDSA_sign_ex()** or **ECDSA_do_sign_ex()**.

ECDSA_sign_ex() computes a digital signature of the **dgstlen** bytes hash value **dgst** using the private EC key **eckey** and the optional pre-computed values **kinv** and **rp**. The DER encoded signature is stored in **sig** and its length is returned in **sig_len**. Note: **sig** must point to ECDSA_size(**eckey**) bytes of memory. The parameter **type** is ignored.

ECDSA_do_sign_ex() is similar to **ECDSA_sign_ex()** except the signature is returned as a newly allocated **ECDSA_SIG** structure (or NULL on error).

RETURN VALUES

ECDSA_SIG_new() returns NULL if the allocation fails.

ECDSA_SIG_set0() returns 1 on success or 0 on failure.

ECDSA_SIG_get0_r() and **ECDSA_SIG_get0_s()** return the corresponding value, or NULL if it is unset.

ECDSA_size() returns the maximum length signature or 0 on error.

ECDSA_sign(), **ECDSA_sign_ex()** and **ECDSA_sign_setup()** return 1 if successful or 0 on error.

ECDSA_do_sign() and **ECDSA_do_sign_ex()** return a pointer to an allocated **ECDSA_SIG** structure or NULL on error.

ECDSA_verify() and **ECDSA_do_verify()** return 1 for a valid signature, 0 for an invalid signature and -1 on error. The error codes can be obtained by [ERR_get_error\(3\)](#).

EXAMPLES

Creating an ECDSA signature of a given SHA-256 hash value using the named curve prime256v1 (aka P-256).

First step: create an EC_KEY object (note: this part is **not** ECDSA specific)

```
int ret;
ECDSA_SIG *sig;
EC_KEY *eckey;

eckey = EC_KEY_new_by_curve_name(NID_X9_62_prime256v1);
if (eckey == NULL)
    /* error */
```

```
if (EC_KEY_generate_key(eckey) == 0)
    /* error */
```

Second step: compute the ECDSA signature of a SHA-256 hash value using **ECDSA_do_sign()**:

```
sig = ECDSA_do_sign(digest, 32, eckey);
if (sig == NULL)
    /* error */
```

or using **ECDSA_sign()**:

```
unsigned char *buffer, *pp;
int buf_len;

buf_len = ECDSA_size(eckey);
buffer = OPENSSL_malloc(buf_len);
pp = buffer;
if (ECDSA_sign(0, dgst, dgstlen, pp, &buf_len, eckey) == 0)
    /* error */
```

Third step: verify the created ECDSA signature using **ECDSA_do_verify()**:

```
ret = ECDSA_do_verify(digest, 32, sig, eckey);
```

or using **ECDSA_verify()**:

```
ret = ECDSA_verify(0, digest, 32, buffer, buf_len, eckey);
```

and finally evaluate the return value:

```
if (ret == 1)
    /* signature ok */
else if (ret == 0)
    /* incorrect signature */
else
    /* error */
```

CONFORMING TO

ANSI X9.62, US Federal Information Processing Standard FIPS 186-2 (Digital Signature Standard, DSS)

SEE ALSO

[EC_KEY_new\(3\)](#), [EVP_DigestSignInit\(3\)](#), [EVP_DigestVerifyInit\(3\)](#), [i2d_ECDSA_SIG\(3\)](#),
[d2i_ECDSA_SIG\(3\)](#)

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