

NAME

ip – show / manipulate routing, network devices, interfaces and tunnels

SYNOPSIS

ip [*OPTIONS*] *OBJECT* { *COMMAND* | **help** }

ip [**-force**] **-batch** *filename*

OBJECT := { **link** | **address** | **addrlabel** | **route** | **rule** | **neigh** | **ntable** | **tunnel** | **tuntap** | **maddress** | **mroute** | **mrule** | **monitor** | **xfrm** | **netns** | **l2tp** | **tcp_metrics** | **token** | **macsec** }

OPTIONS := { **-V**[*ersion*] | **-h**[*uman-readable*] | **-s**[*tatistics*] | **-d**[*etails*] | **-r**[*esolve*] | **-iec** | **-f**[*amily*] { **inet** | **inet6** | **ipx** | **dnet** | **link** } | **-4** | **-6** | **-I** | **-D** | **-B** | **-0** | **-l**[*oops*] { **maximum-address** | **flush-attempts** } | **-o**[*neline*] | **-rc**[*vbuf*] [*size*] | **-t**[*imestamp*] | **-ts**[*hort*] | **-n**[*etns*] *name* | **-a**[*ll*] | **-c**[*olor*] | **-br**[*ief*] | **-j**[*son*] | **-p**[*retty*] }

OPTIONS**-V, -Version**

Print the version of the **ip** utility and exit.

-h, -human, -human-readable

output statistics with human readable values followed by suffix.

-b, -batch <FILENAME>

Read commands from provided file or standard input and invoke them. First failure will cause termination of ip.

-force Don't terminate ip on errors in batch mode. If there were any errors during execution of the commands, the application return code will be non zero.

-s, -stats, -statistics

Output more information. If the option appears twice or more, the amount of information increases. As a rule, the information is statistics or some time values.

-d, -details

Output more detailed information.

-l, -loops <COUNT>

Specify maximum number of loops the 'ip address flush' logic will attempt before giving up. The default is 10. Zero (0) means loop until all addresses are removed.

-f, -family <FAMILY>

Specifies the protocol family to use. The protocol family identifier can be one of **inet**, **inet6**, **bridge**, **ipx**, **dnet**, **mpls** or **link**. If this option is not present, the protocol family is guessed from other arguments. If the rest of the command line does not give enough information to guess the family, **ip** falls back to the default one, usually **inet** or **any**. **link** is a special family identifier meaning that no networking protocol is involved.

-4 shortcut for **-family inet**.

-6 shortcut for **-family inet6**.

-B shortcut for **-family bridge**.

-D shortcut for **-family decnet**.

- I** shortcut for **-family ipx**.
- M** shortcut for **-family mpls**.
- 0** shortcut for **-family link**.
- o, -oneline**
output each record on a single line, replacing line feeds with the `\` character. This is convenient when you want to count records with `wc(1)` or to `grep(1)` the output.
- r, -resolve**
use the system's name resolver to print DNS names instead of host addresses.
- n, -netns <NETNS>**
switches `ip` to the specified network namespace `NETNS`. Actually it just simplifies executing of:
`ip netns exec NETNS ip [OPTIONS] OBJECT { COMMAND | help }`
to
`ip -n[etns] NETNS [OPTIONS] OBJECT { COMMAND | help }`
- a, -all**
executes specified command over all objects, it depends if command supports this option.
- c[olor][={always|auto|never}**
Configure color output. If parameter is omitted or **always**, color output is enabled regardless of stdout state. If parameter is **auto**, stdout is checked to be a terminal before enabling color output. If parameter is **never**, color output is disabled. If specified multiple times, the last one takes precedence. This flag is ignored if **-json** is also given.
- t, -timestamp**
display current time when using monitor option.
- ts, -tshort**
Like **-timestamp**, but use shorter format.
- rc, -rcvbuf<SIZE>**
Set the netlink socket receive buffer size, defaults to 1MB.
- iec** print human readable rates in IEC units (e.g. 1Ki = 1024).
- br, -brief**
Print only basic information in a tabular format for better readability. This option is currently only supported by `ip addr show` and `ip link show` commands.
- j, -json**
Output results in JavaScript Object Notation (JSON).
- p, -pretty**
The default JSON format is compact and more efficient to parse but hard for most users to read. This flag adds indentation for readability.

IP - COMMAND SYNTAX

OBJECT

address - protocol (IP or IPv6) address on a device.

addrlabel - label configuration for protocol address selection.

l2tp - tunnel ethernet over IP (L2TPv3).

link - network device.

maddress - multicast address.

monitor - watch for netlink messages.

mroute - multicast routing cache entry.

mrule - rule in multicast routing policy database.

neighbour - manage ARP or NDISC cache entries.

netns - manage network namespaces.

ntable - manage the neighbor cache's operation.

route - routing table entry.

rule - rule in routing policy database.

tcp_metrics/tcpmetrics - manage TCP Metrics

token - manage tokenized interface identifiers.

tunnel - tunnel over IP.

tuntap - manage TUN/TAP devices.

xfrm - manage IPsec policies.

The names of all objects may be written in full or abbreviated form, for example **address** can be abbreviated as **addr** or just **a**.

COMMAND

Specifies the action to perform on the object. The set of possible actions depends on the object type. As a rule, it is possible to **add**, **delete** and **show** (or **list**) objects, but some objects do not allow all of these operations or have some additional commands. The **help** command is available for all objects. It prints out a list of available commands and argument syntax conventions.

If no command is given, some default command is assumed. Usually it is **list** or, if the objects of this class cannot be listed, **help**.

EXIT STATUS

Exit status is 0 if command was successful, and 1 if there is a syntax error. If an error was reported by the kernel exit status is 2.

EXAMPLES

`ip addr`
Shows addresses assigned to all network interfaces.

`ip neigh`
Shows the current neighbour table in kernel.

`ip link set x up`
Bring up interface x.

`ip link set x down`
Bring down interface x.

`ip route`
Show table routes.

HISTORY

`ip` was written by Alexey N. Kuznetsov and added in Linux 2.2.

SEE ALSO

[ip-address\(8\)](#), [ip-addlabel\(8\)](#), [ip-l2tp\(8\)](#), [ip-link\(8\)](#), [ip-maddress\(8\)](#), [ip-monitor\(8\)](#), [ip-mroute\(8\)](#), [ip-neighbour\(8\)](#), [ip-netns\(8\)](#), [ip-ntable\(8\)](#), [ip-route\(8\)](#), [ip-rule\(8\)](#), [ip-tcp_metrics\(8\)](#), [ip-token\(8\)](#), [ip-tunnel\(8\)](#), [ip-xfrm\(8\)](#)

IP Command reference [ip-cref.ps](#)

REPORTING BUGS

Report any bugs to the Network Developers mailing list [<netdev@vger.kernel.org>](mailto:netdev@vger.kernel.org) where the development and maintenance is primarily done. You do not have to be subscribed to the list to send a message there.

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